

FIG. 2

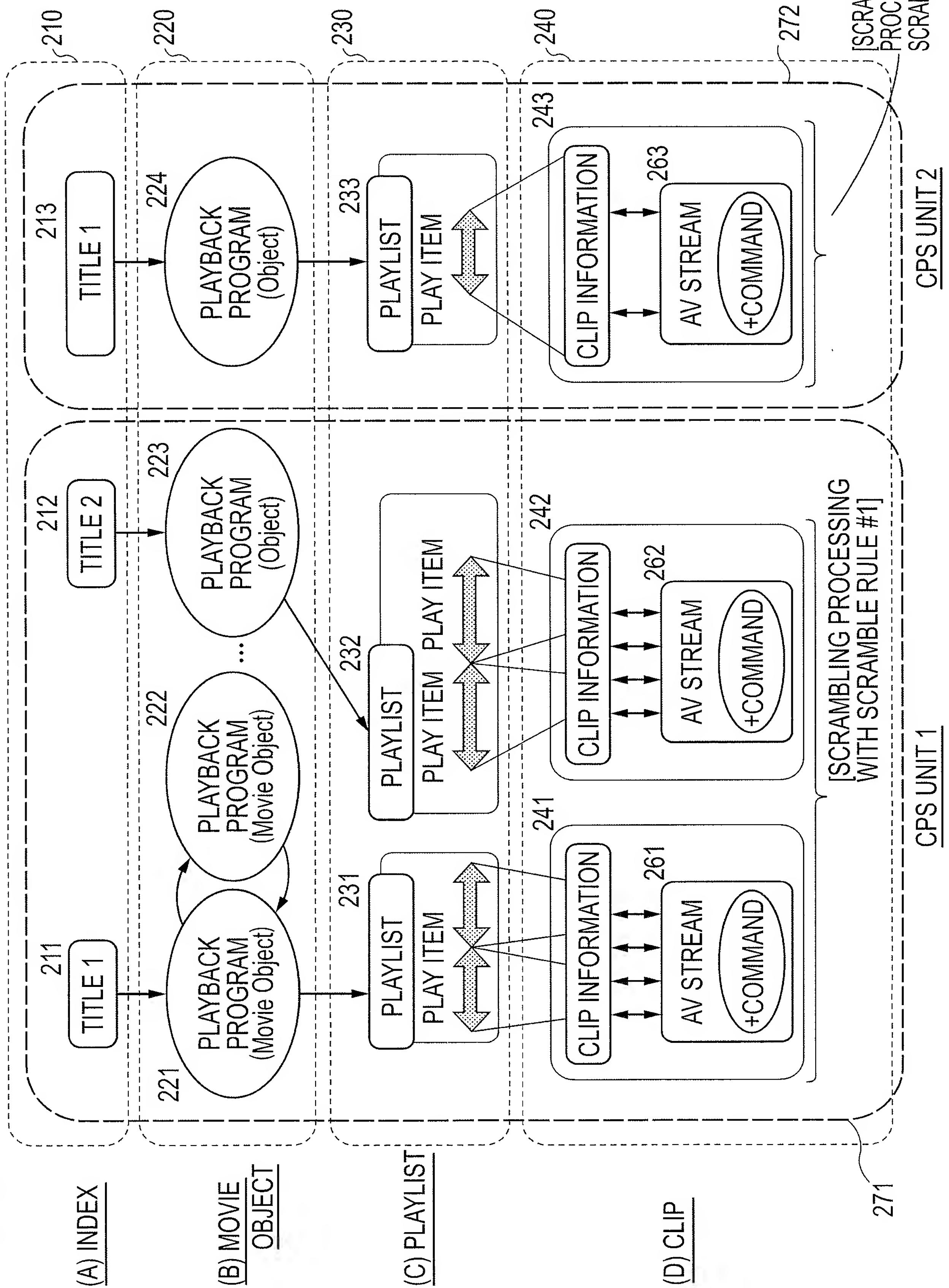


FIG. 3

INDEX DISTINGUISHABLE BY APPLICATION LAYERS SUCH AS TITLE	CONTENT MANAGEMENT UNIT (CPS)	SCRAMBLE RULE
TITLE 1	CPS1	Scr#1
TITLE 2	CPS1	Scr#1
APPLICATION 1	CPS2	Scr#2
APPLICATION 2	CPS3	Scr#3
:	:	:
DATA GROUP 1	CPS4	Scr#4
DATA GROUP 2	CPS5	Scr#5
:	:	:

# INFORMATION PROCESSING DEVICE (PLAYBACK DEVICE)

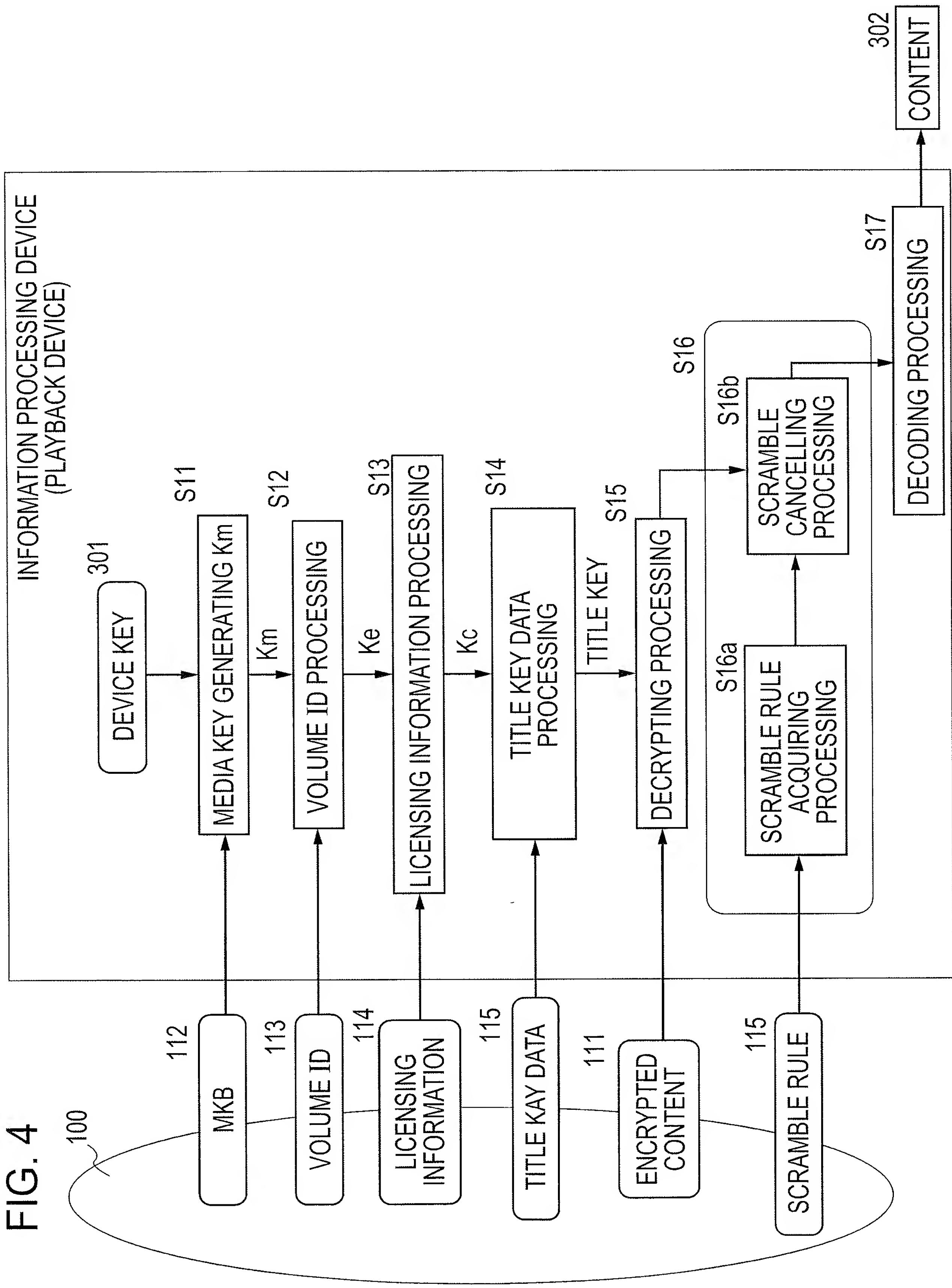
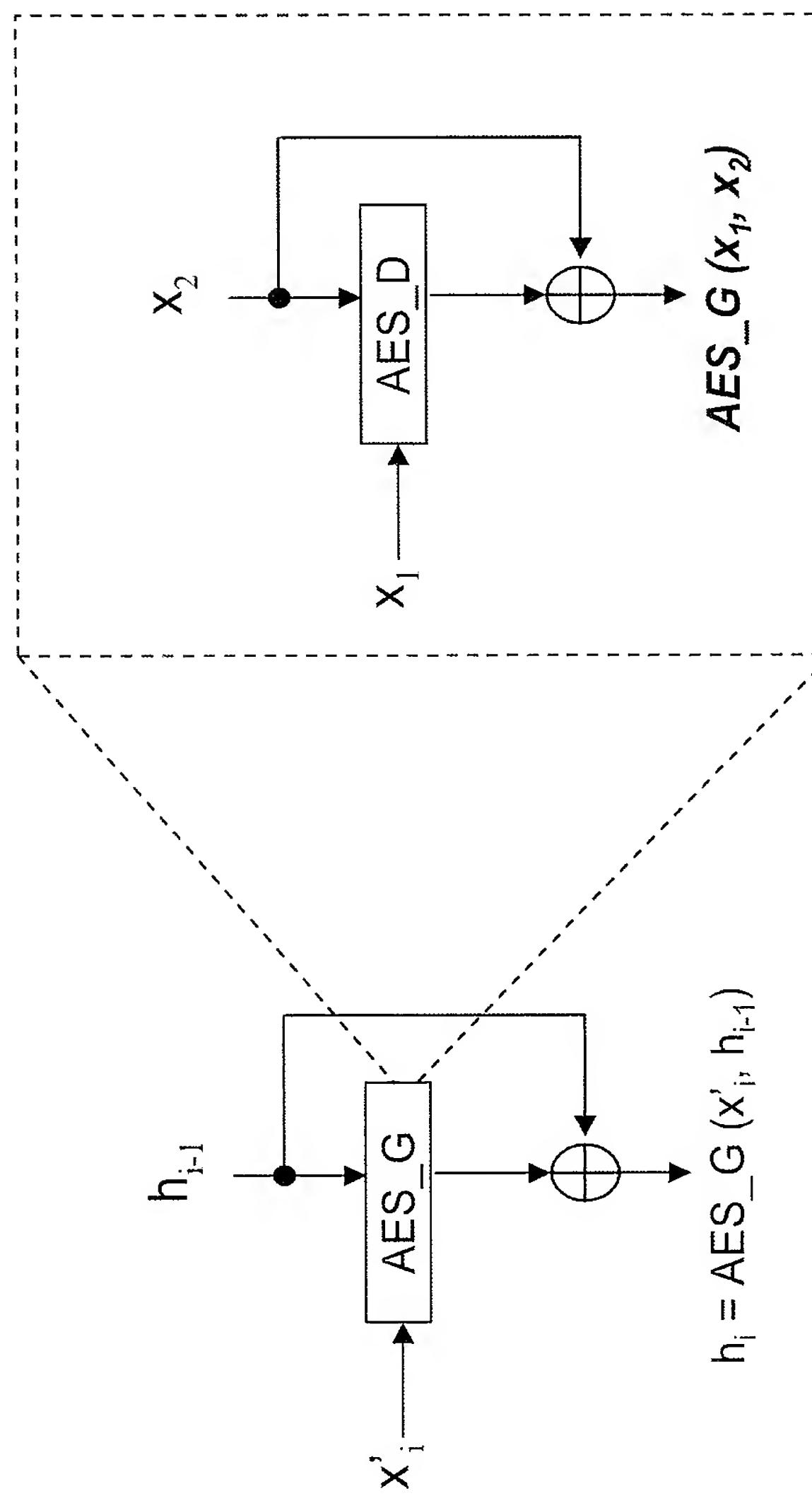


FIG. 5



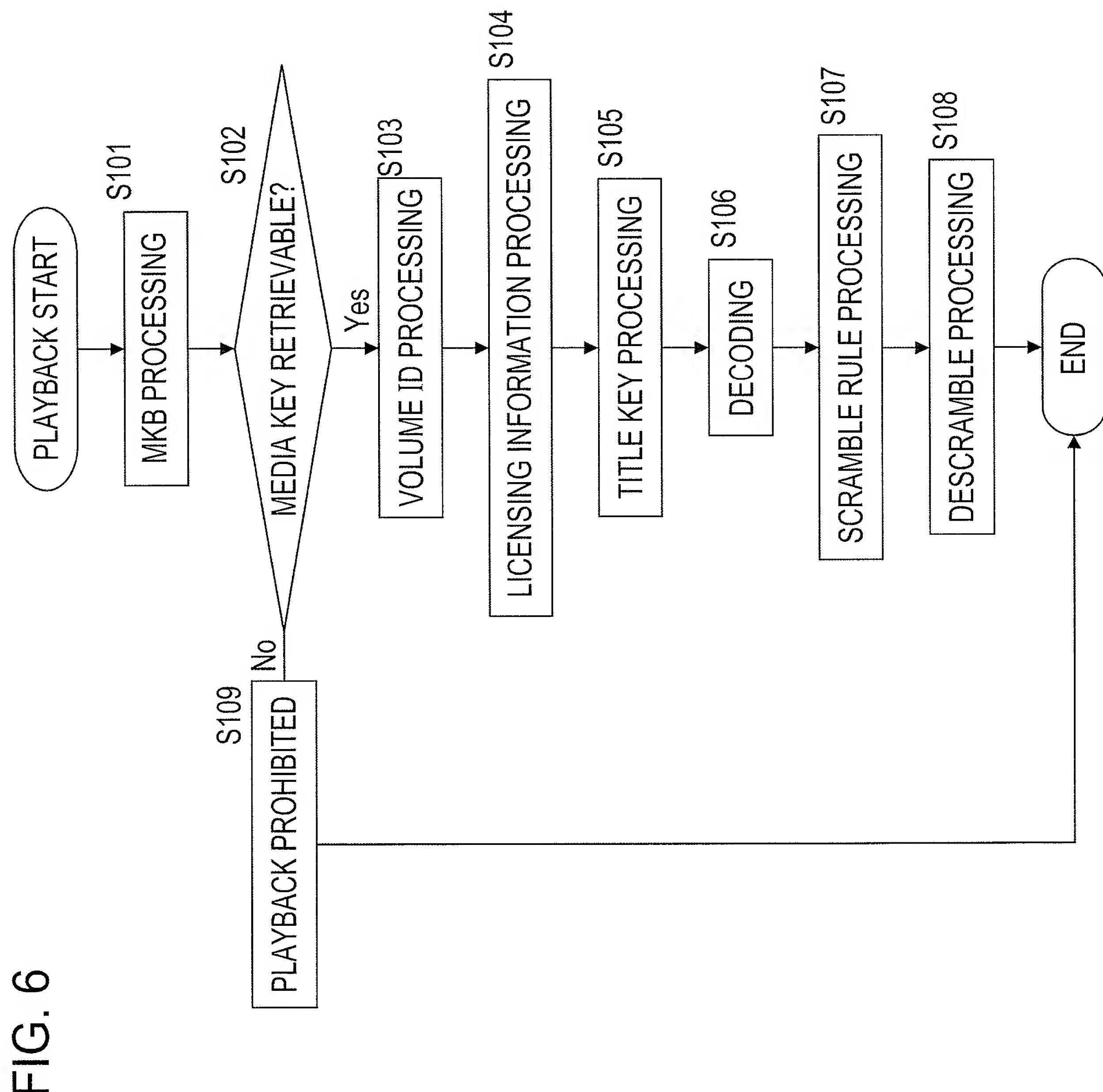
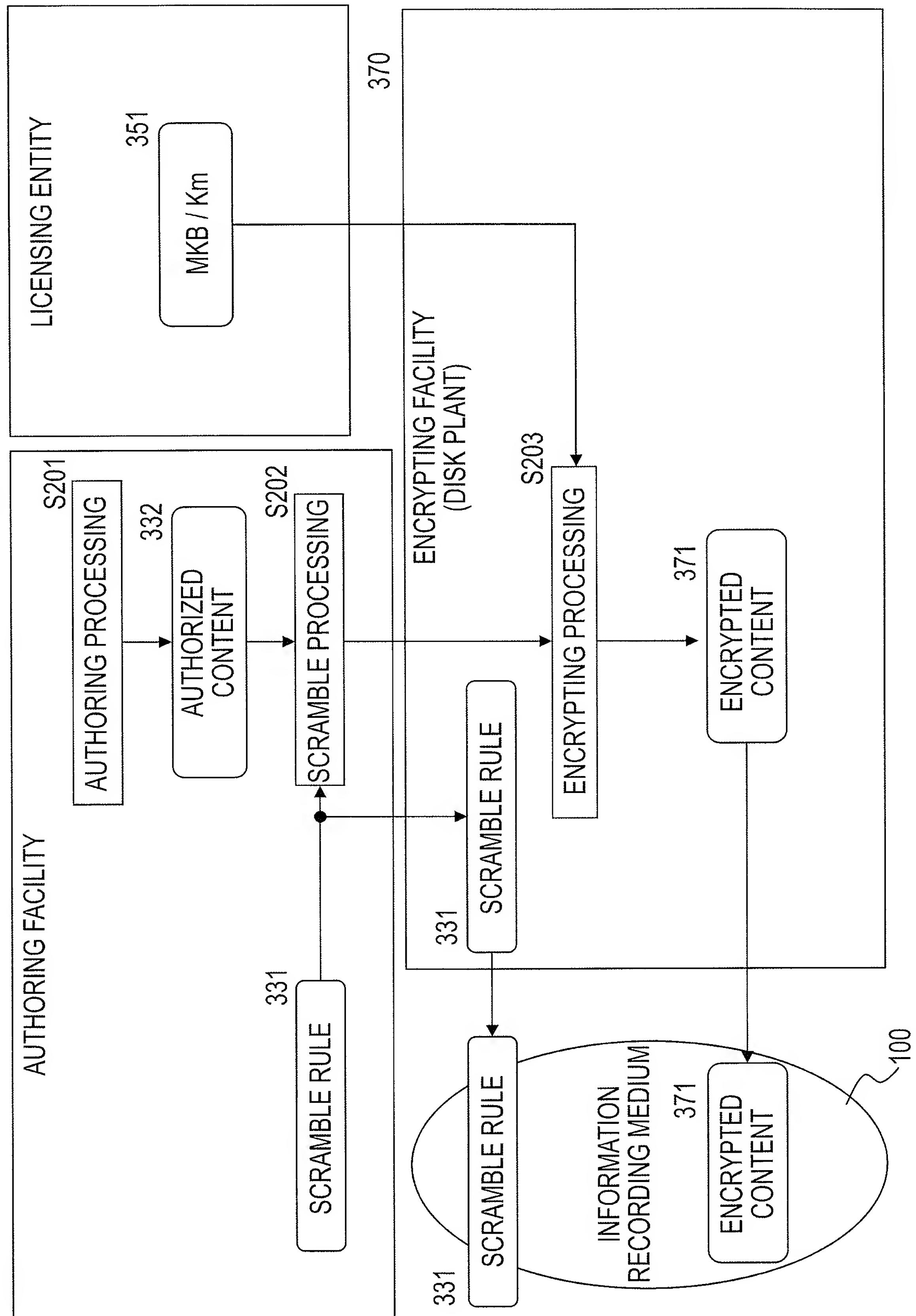


FIG. 7



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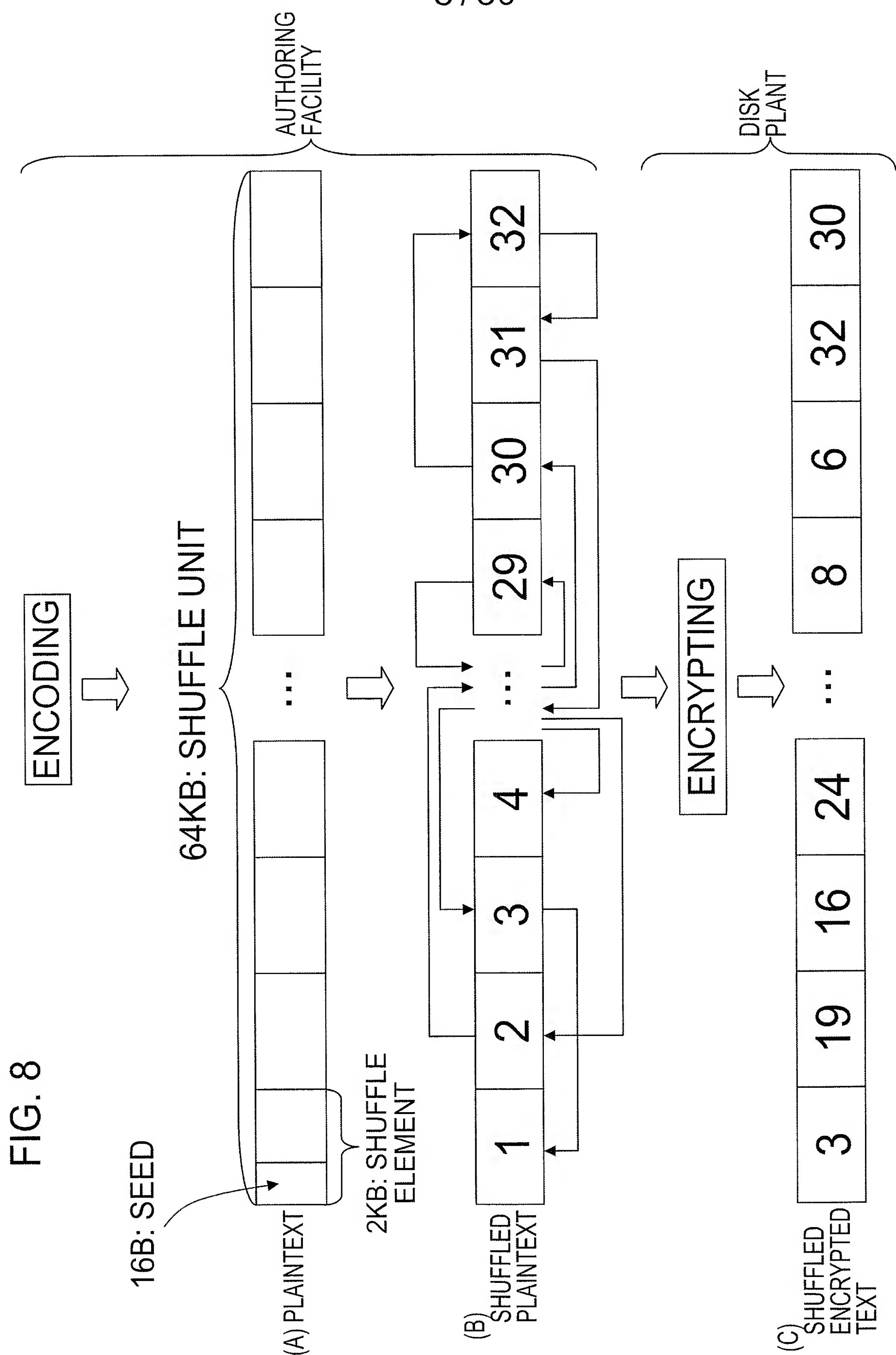


FIG. 9

(A) SCRAMBLE RULE (IN THE EVENT THAT THERE ARE 32 SHUFFLE ELEMENTS WITHIN THE SHUFFLE UNIT)

3	19	16	24	26	18	10	2
28	20	12	4	1	15	25	9
22	11	21	31	7	29	13	23
5	17	27	14	8	6	32	30

(B1) BEFORE SHUFFLING

1	2	3	4	5	6	7	8	9	10	11	12	.....
---	---	---	---	---	---	---	---	---	----	----	----	-------

(B2) AFTER SHUFFLING

3	19	16	24	26	18	10	12	20	4	.....
---	----	----	----	----	----	----	----	----	---	-------

FIG. 10  
Aligned Unit (6KB ENCRYPTION)

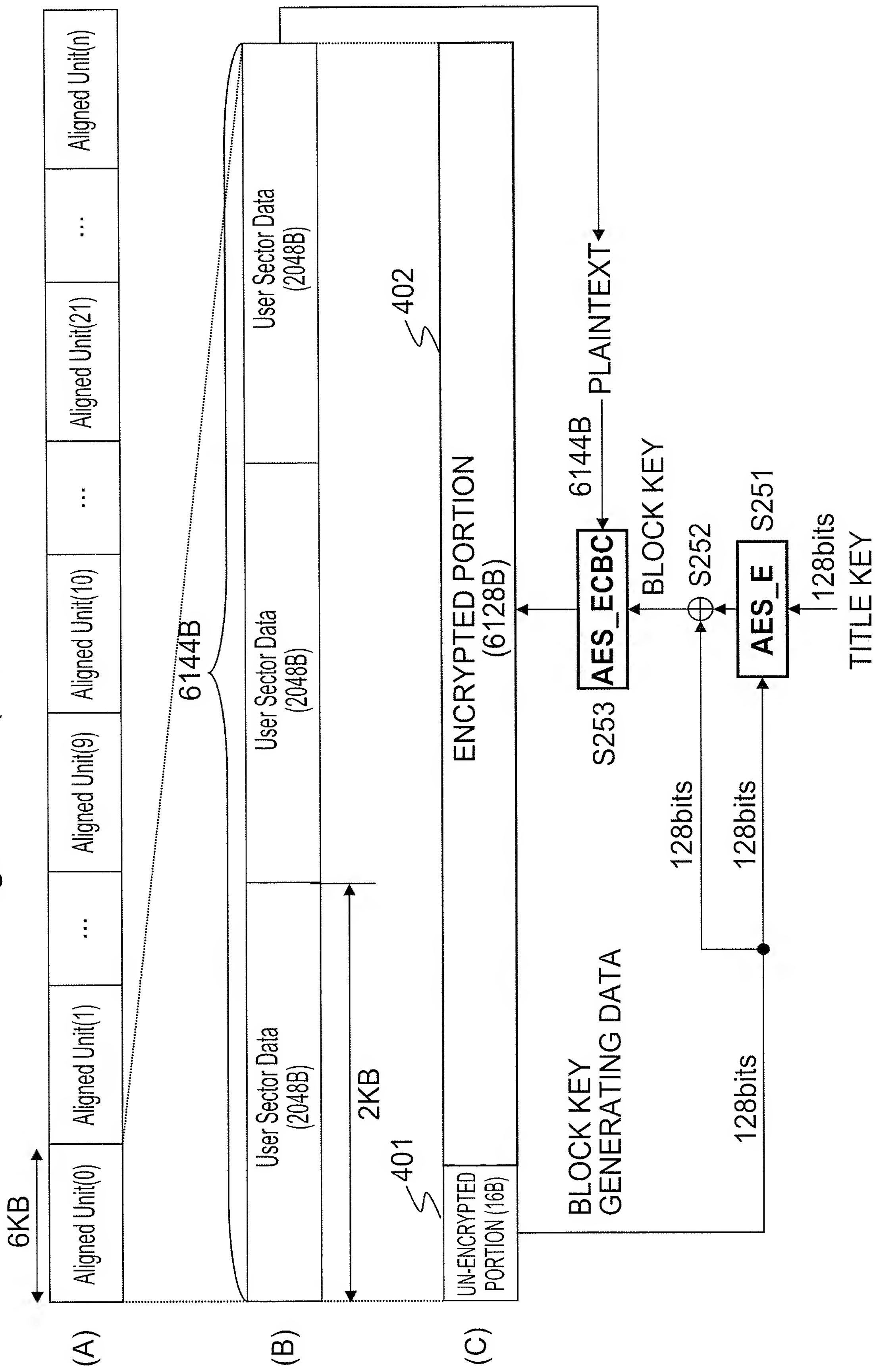


FIG. 11  
CBC (Cipher Block Chaining) MODE (ENCRYPTED)

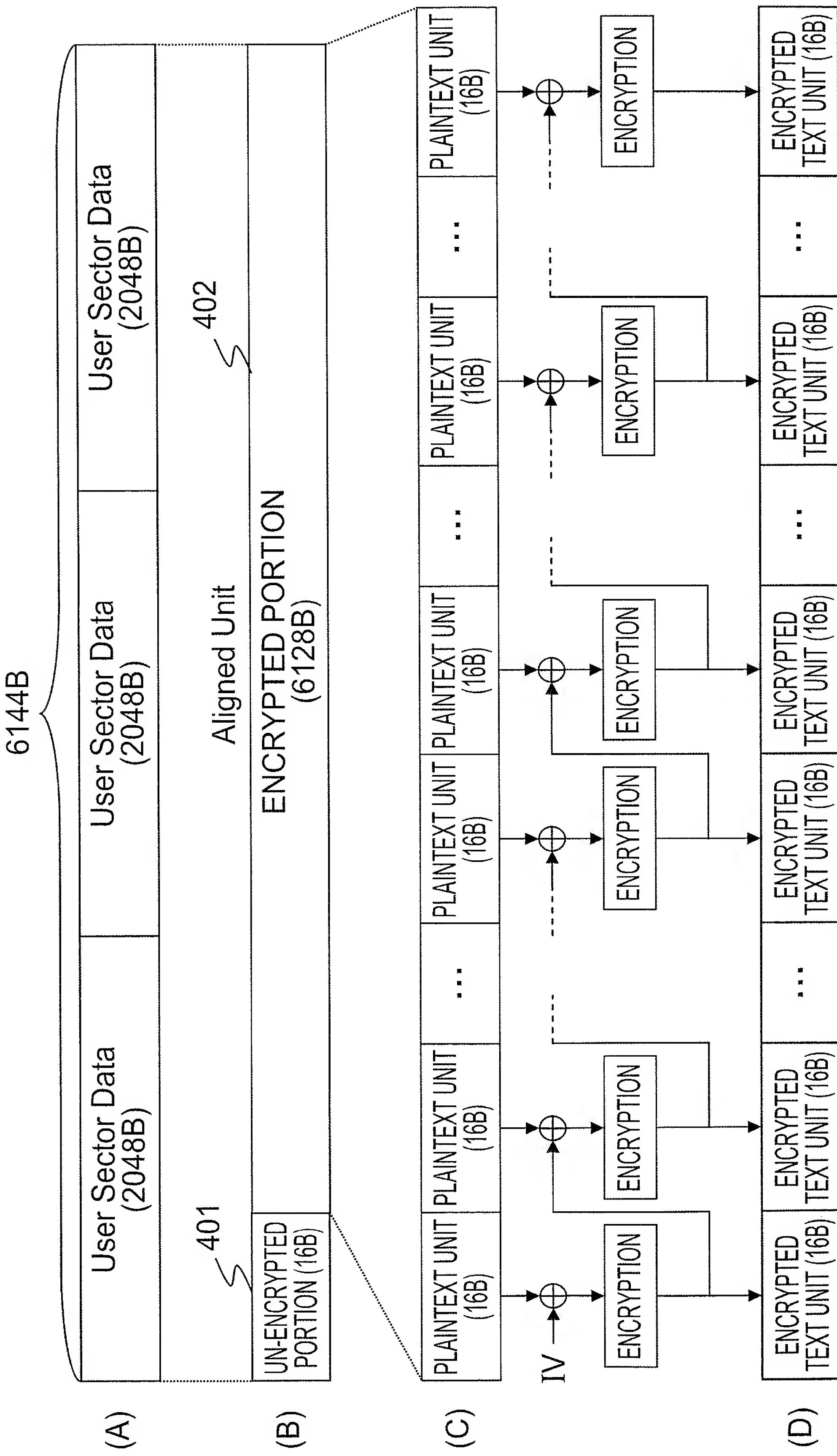


FIG. 12  
User Sector Data (2KB ENCRYPTION)

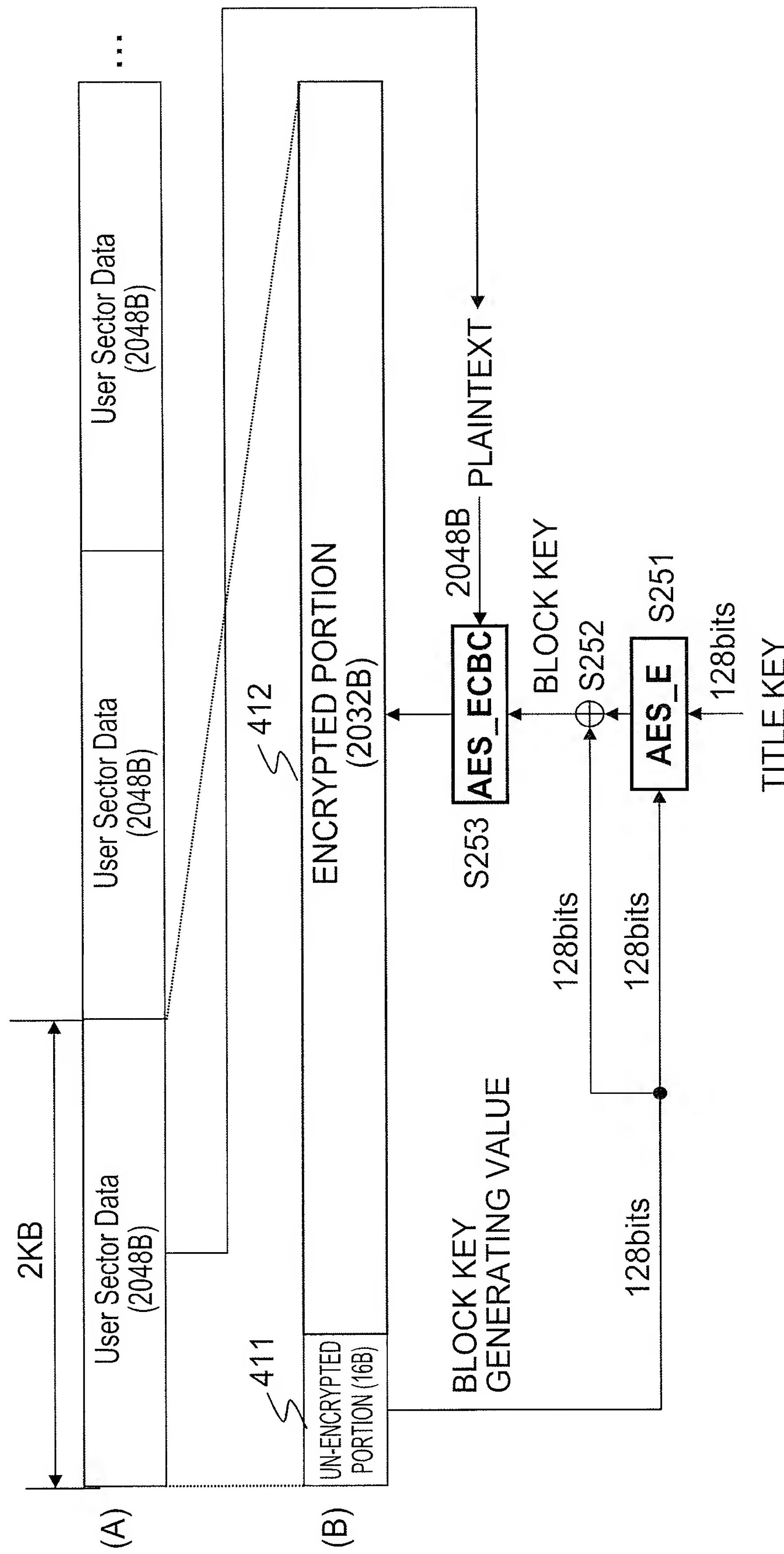


FIG. 13 MSTBL.DA (THELP FILE FOR ENCRYPTING IN DISK PLANT)

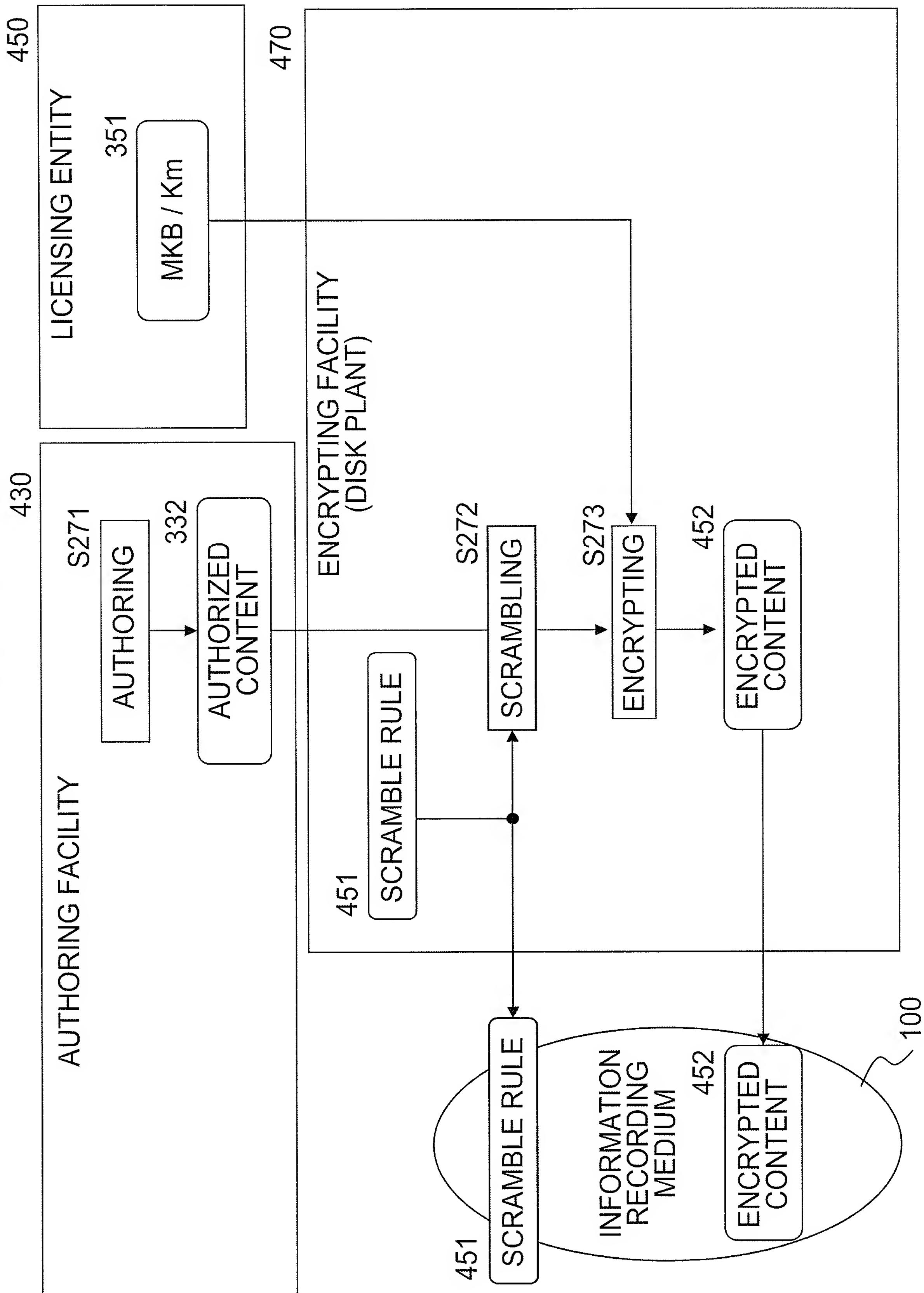
	#bits	value
<b>Li_MSTBL.DAT( )</b>		
UD_Start_Location	32	
UD_End_Location	32	
CHT_Location	32	
CHT_Offset	32	
Content_Cert_Location	32	
Content_Cert_Offset	32	
UK_Inf_Location	32	
UK_Inf_Offset	32	
Num_of_UK	32	
MKB_Location	32	
For (j=1; j=<N, j++ ) {		
Encryption_Flag(j)	8	00 <sub>16</sub> : not to-be-encrypted 01 <sub>16</sub> : to-be-encrypted
Data_Type(j)	8	01 <sub>16</sub> : 1 <sup>st</sup> sector of AU 02 <sub>16</sub> : 2 <sup>nd</sup> sector of AU 03 <sub>16</sub> : 3 <sup>rd</sup> sector of AU
CPS_Unit_No(j)	16	04 <sub>16</sub> : Non-AV data (e.g. Java)
Clip_AV_File_No(j)	24	0000 <sub>16</sub> -FFFF <sub>16</sub>
Reserved	6	000000 <sub>2</sub>
Last_Sector_of_Clip(j)	1	0 <sub>2</sub> : not Last Sector of each Clip 1 <sub>2</sub> : Last Sector of each Clip
Last_Sector_of_Layer(j)	1	0 <sub>2</sub> : not Last Sector of each Clip in layer i 1 <sub>2</sub> : Last Sector of each Clip in each layer i
}		

FIG. 14

SYNTAX OF MSTBL.DAT

**UD\_Start\_Location:** Physical Sector Number OF START LOCATION OF User Data FOR EACH Layer (Data Zone)  
**UD\_End\_Location:** Physical Sector Number OF END LOCATION OF User Data FOR EACH Layer (Data Zone)  
**CHT\_Location:** Physical Sector Number of CHT START LOCATION.  
**CHT\_Offset:** NUMBER OF BYTES UNTIL DIRECTLY BEFORE Hash Value (DATA TO BE FILLED IN BY Mastering Facility) AND START LOCATION OF CHT.  
**Content\_Cert\_Location:** Physical Sector Number of Content Certificate START LOCATION.  
**Content\_Cert\_Offset:** NUMBER OF BYTES UNTIL DIRECTLY BEFORE Content ID (DATA TO BE FILLED IN BY Mastering Facility) AND START LOCATION OF Content Certificate.  
**UK\_Inf\_Location:** Physical Sector Number OF TITLE KEY FILE START LOCATION. IF NO Unit\_Inf STORED IN THAT Layer, SPECIFY 00000000<sup>16</sup>.  
**UK\_Inf\_Offset:** NUMBER OF BYTES UNTIL DIRECTLY BEFORE Encrypted Unit Key for CPS Unit #1 and THE START LOCATION OF Unit\_Inf.  
**Num\_of\_UK:** NUMBER OF Unit Keys OF ENTIRE Disc (= NUMBER OF CPS Units).  
**MKB\_Location:** Physical Sector Number OF MKB START LOCATIONS. IN THE EVENT THAT NO MKB\_Cert IS STORED, SPECIFY 00000000<sup>16</sup>.  
**N:** Logical Sector NUMBER OF Layer i.  
**Encryption\_Flag:** Flag FOR WHETHER OR NOT TO ENCRYPT.  
**Data\_Type:** Flag SHOWING Type OF Sector.  
**CPS\_Unit\_No:** CPS Unit Number.  
**Clip\_AV\_File\_No:** CLIP FILE NUMBER. INFORMATION TO BE USED FOR THE PURPOSE OF CHT CREATION.  
**Last\_Sector\_of\_Clip:** FLAG SHOWING LAST Sector OF EACH CLIP (REGARDLESS OF Layer).  
**Last\_Sector\_of\_Layer:** FLAG SHOWING LAST Sector OF EACH CLIP IN EACH Layer.

FIG. 15



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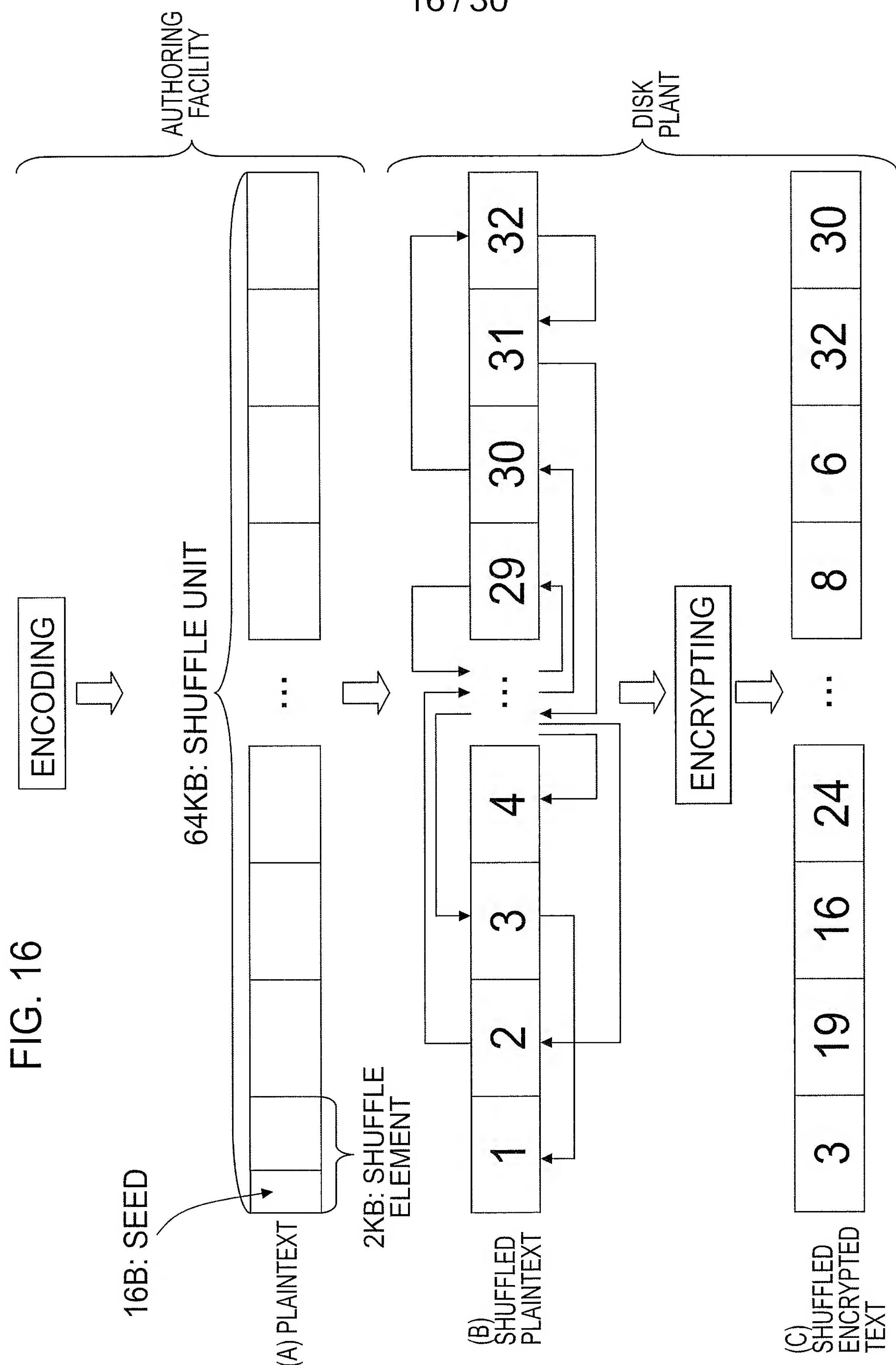


FIG. 17  
MPEG-2 transport stream

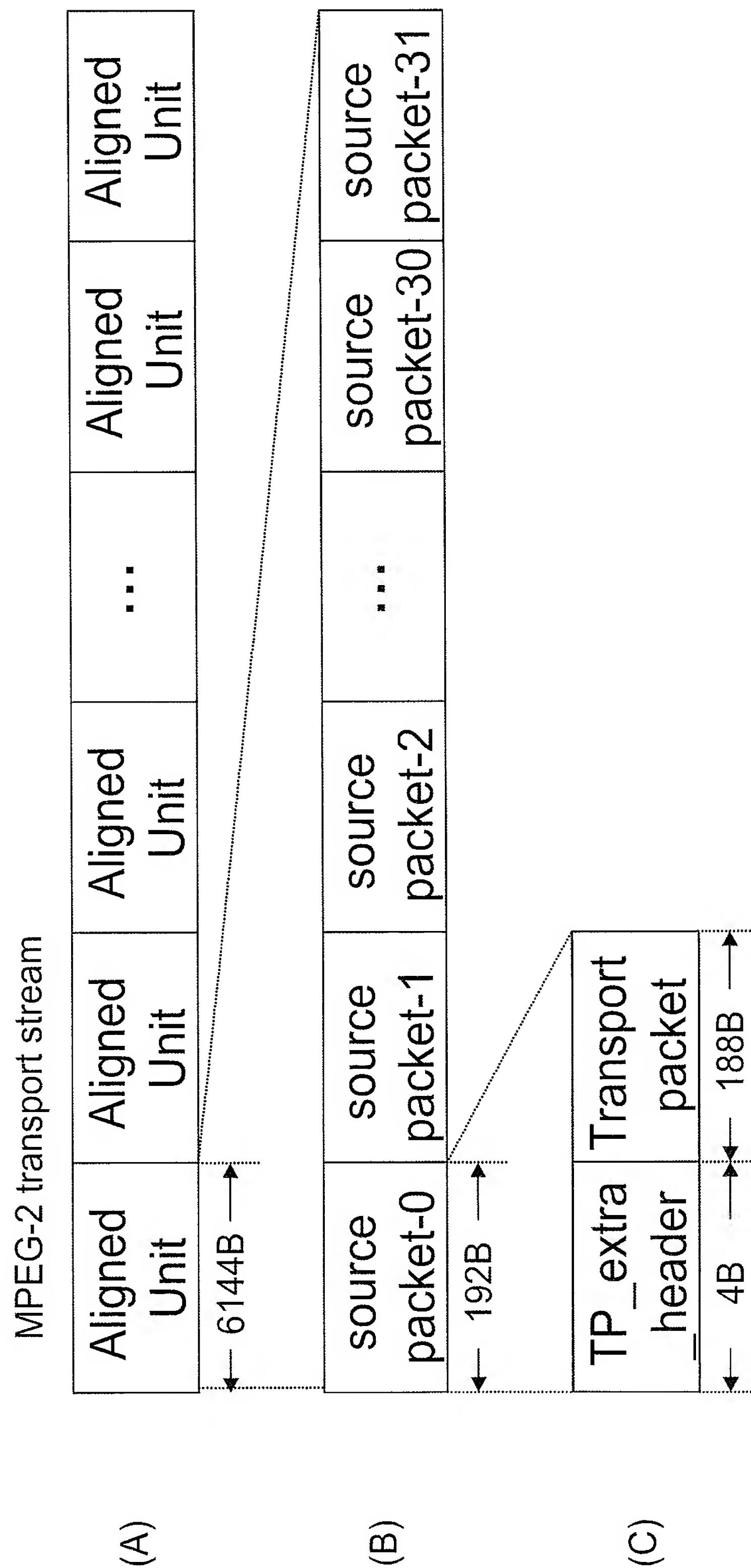


FIG. 18

(A) SYNTAX OF source\_packet

```
#bits  
source_packet(){  
    TP_extra_header() 4  
    transport_packet() 188  
}
```

(B) SYNTAX OF TP\_extra\_header

```
#bits  
TP_extra_header(){  
    is_not_free 1  
    is_encrypted 1  
    arrival_time_stamp 30  
}
```

FIG. 19 SYNTAX OF *transport\_packet*

	#bits
transport_packet(){	
sync_byte	8
transport_error_indicator	1
payload_unit_start_indicator	1
transport_priority	1
PID	13
transport_scrambling_control	2
adaptation_field_control	2
continuity_counter	4
if (adaptation_field_control=='11') {	
adaptation_field()	
}	
if (adaptation_field_control=='11') {	
adaptation_field()	
}	
if (adaptation_field_control=='11') {	
for (i=0; i<N; i++) {	
data_byte	8
}	
}	

FIG. 20

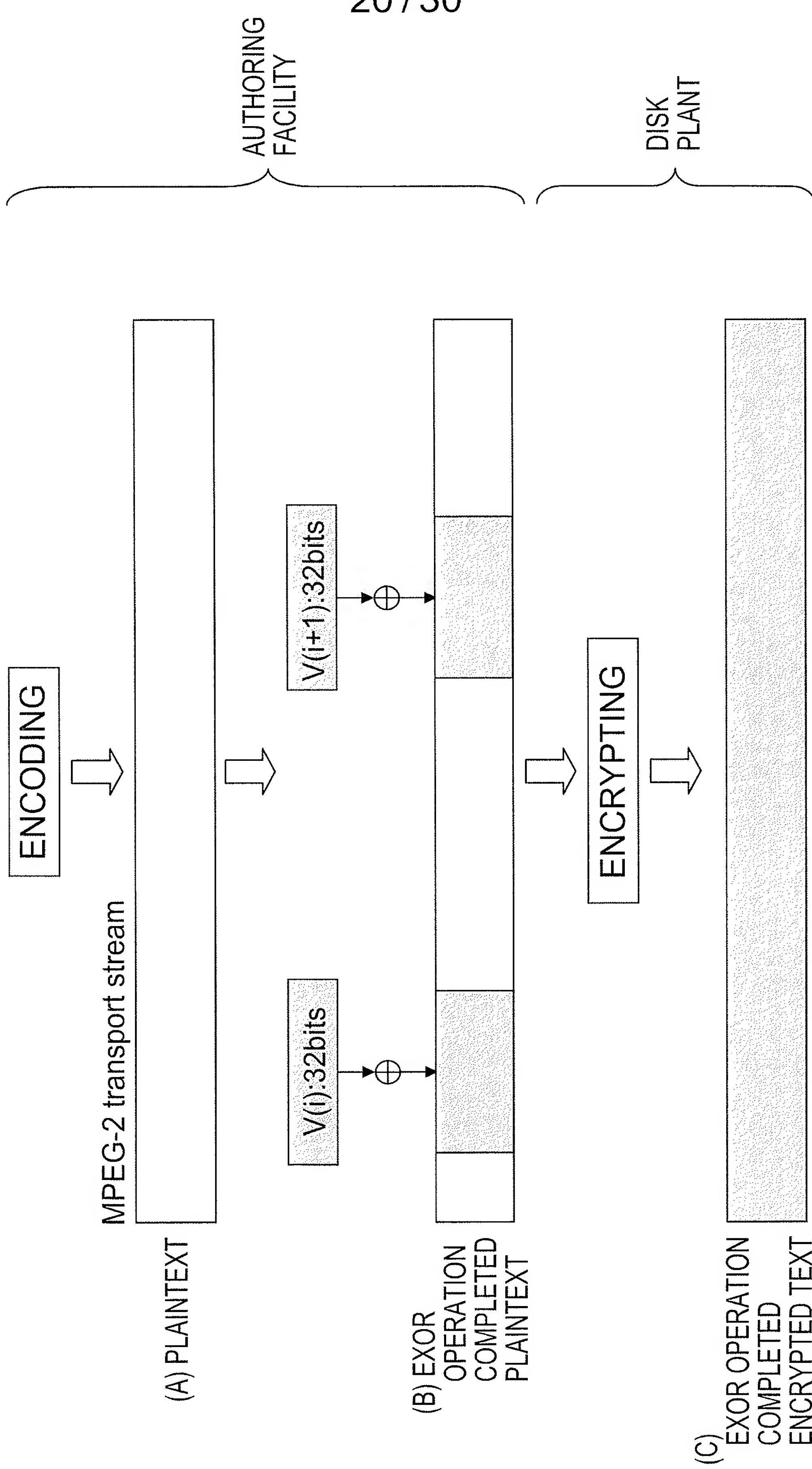
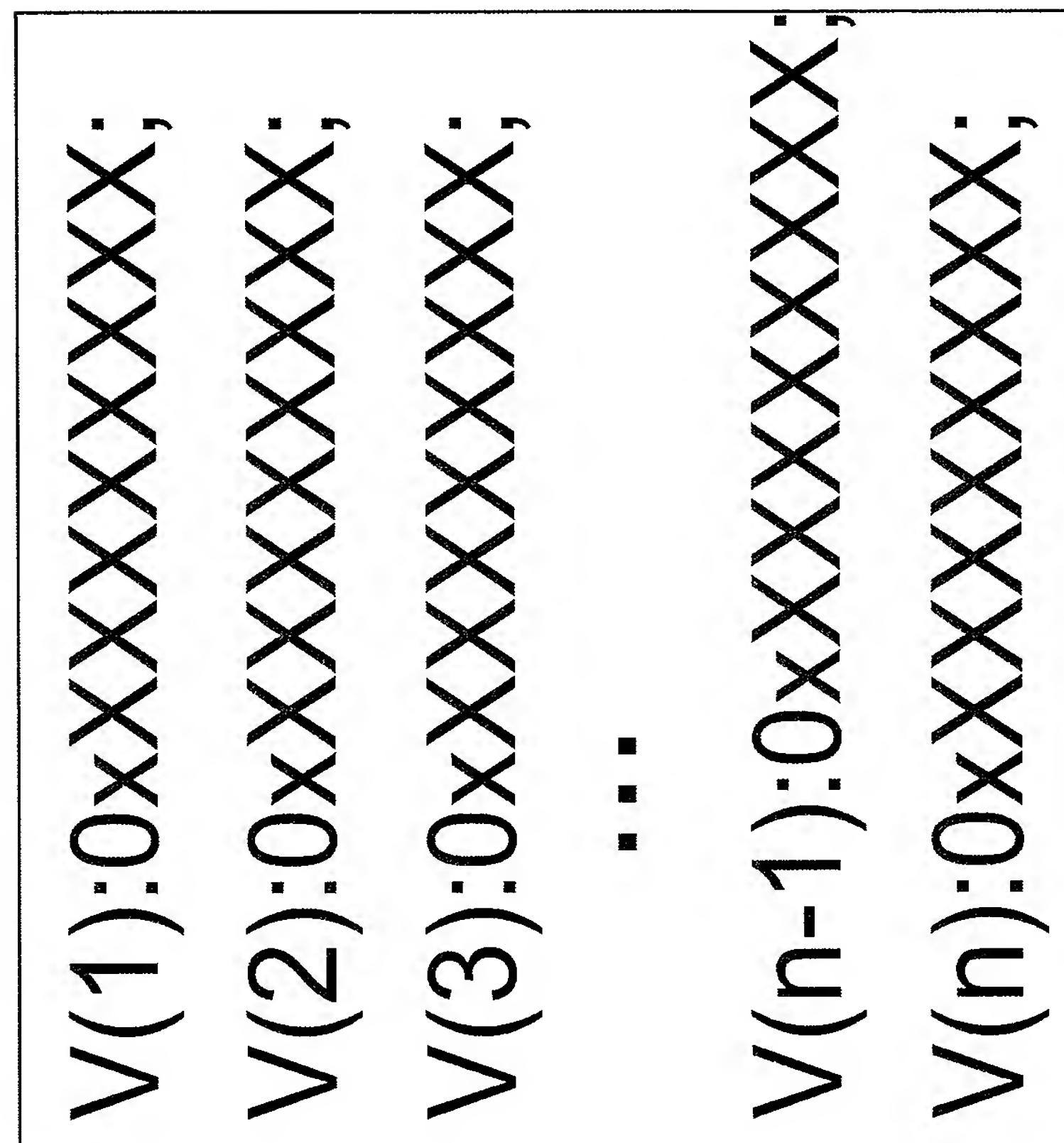


FIG. 21



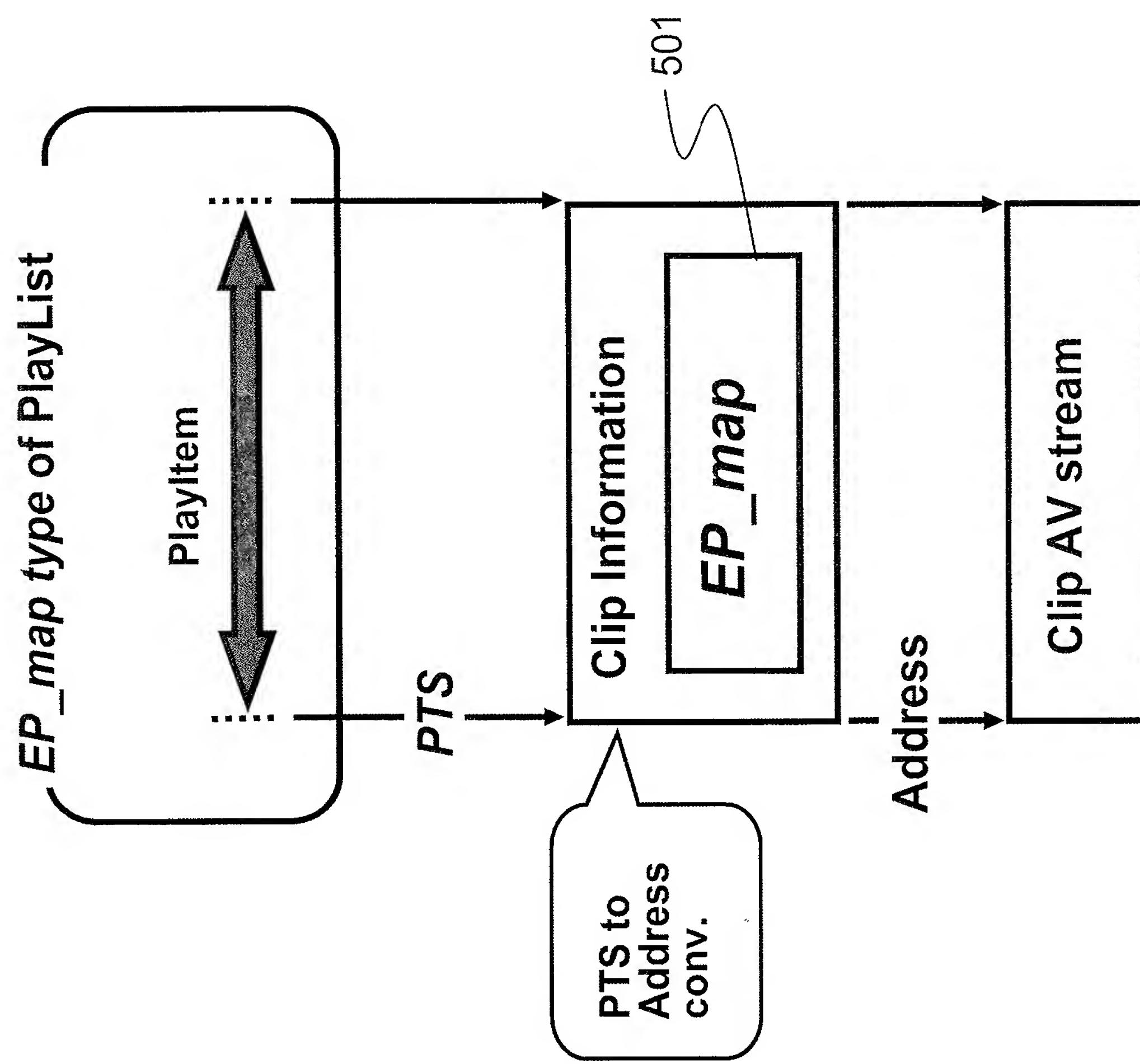


FIG. 22

FIG. 23

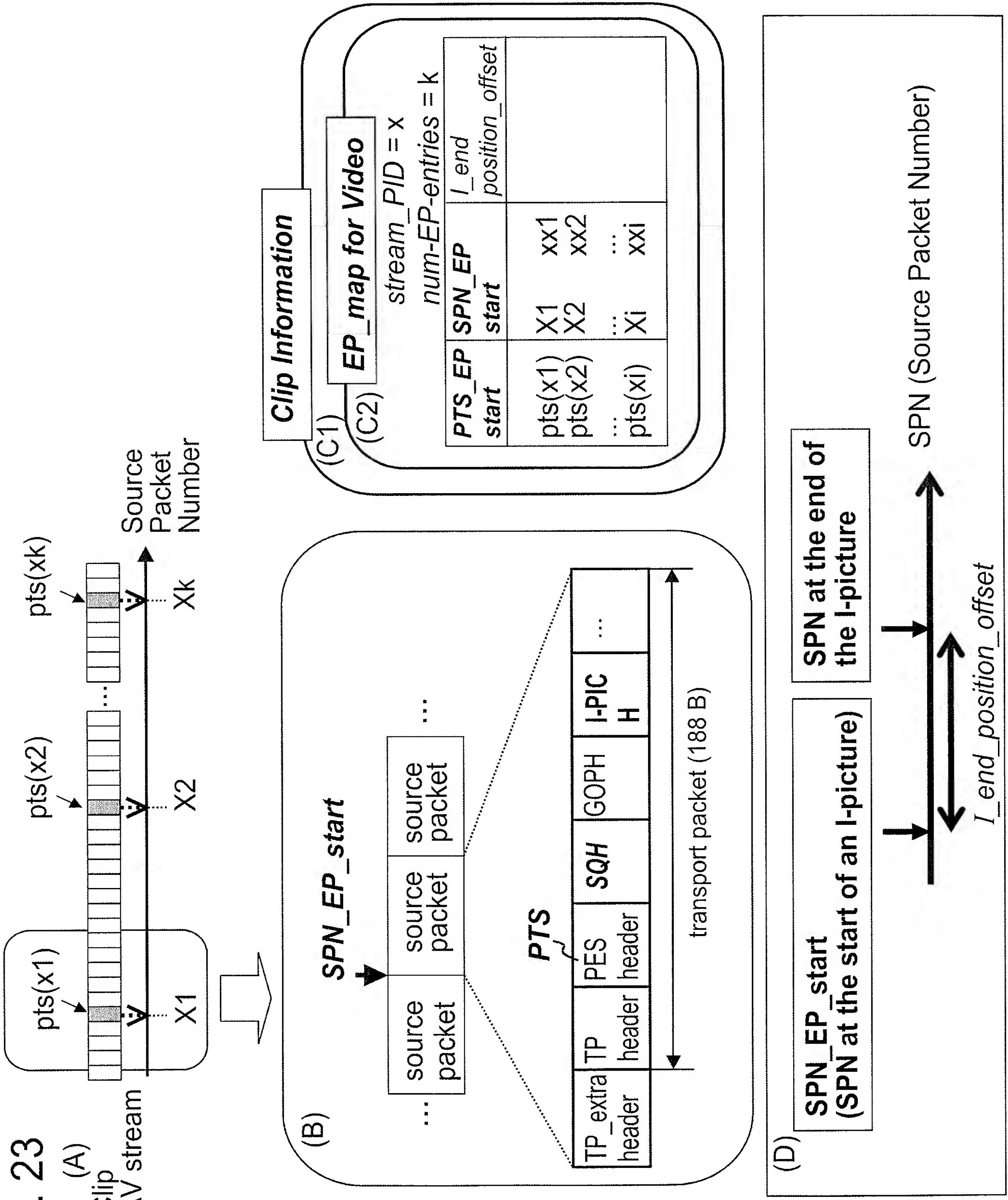


FIG. 24

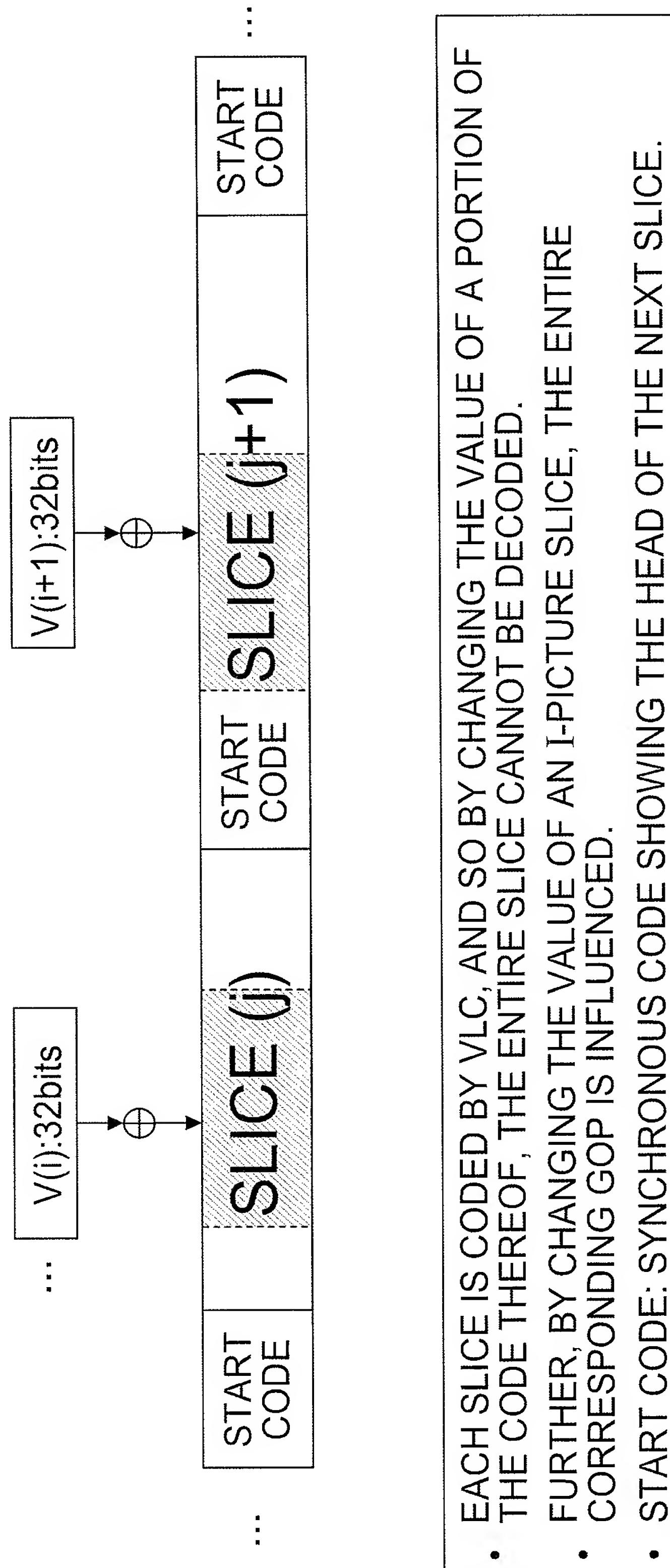


FIG. 25

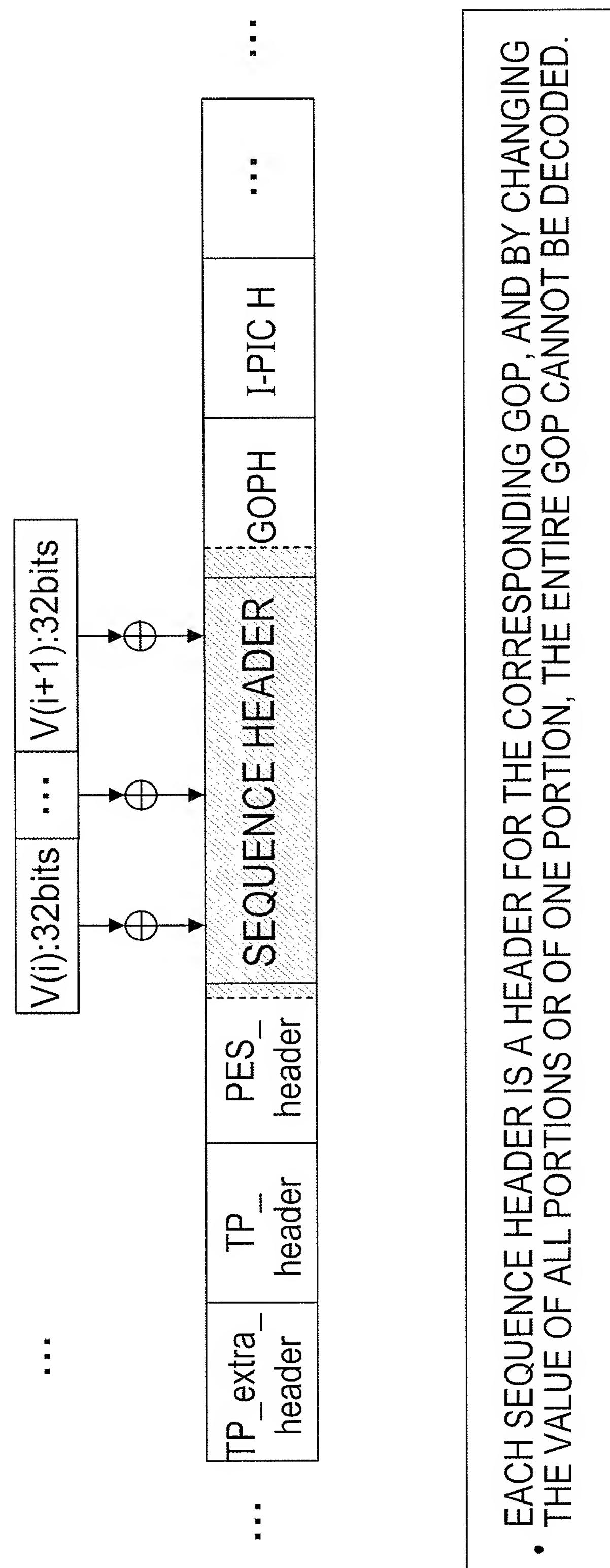


FIG. 26

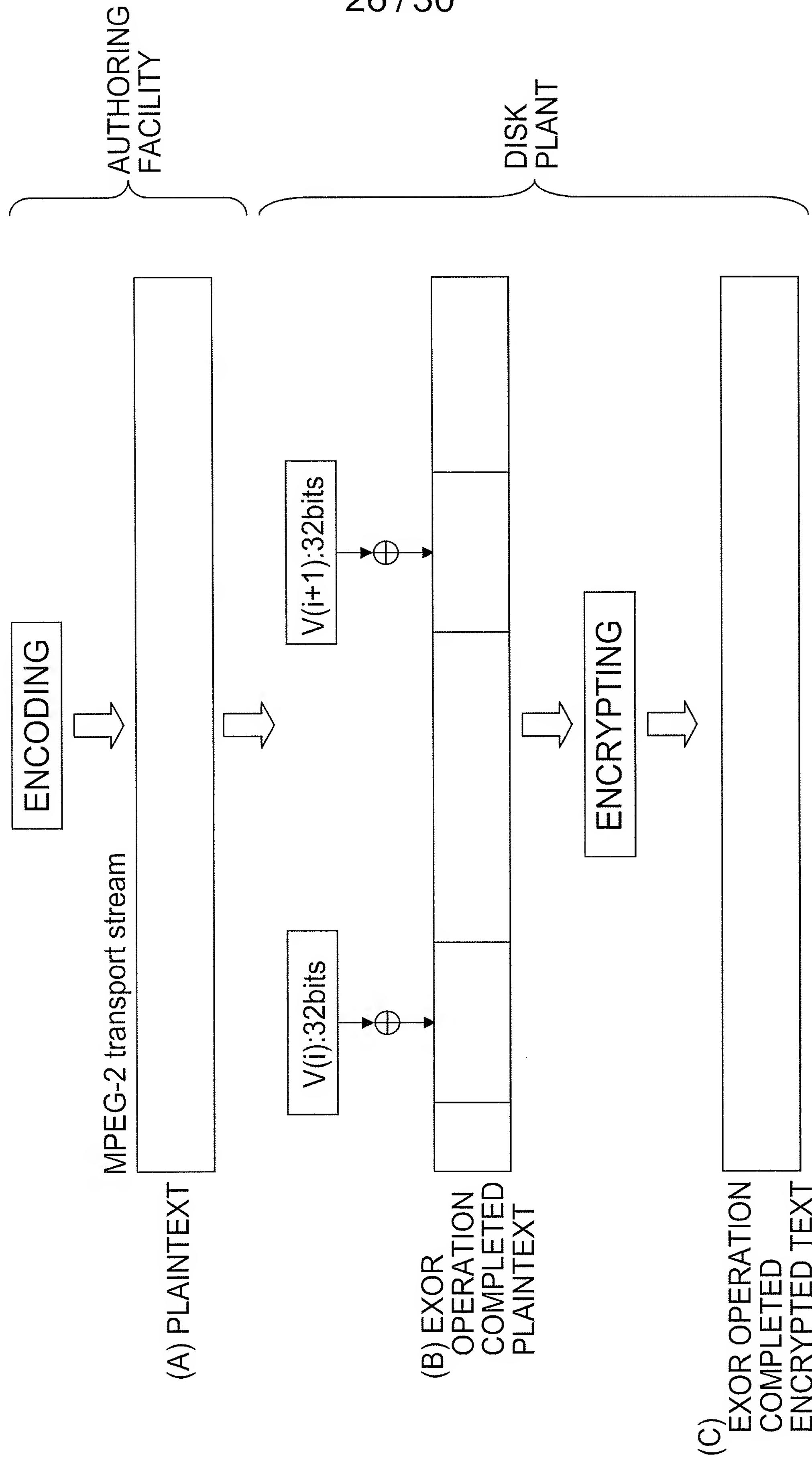


FIG. 27

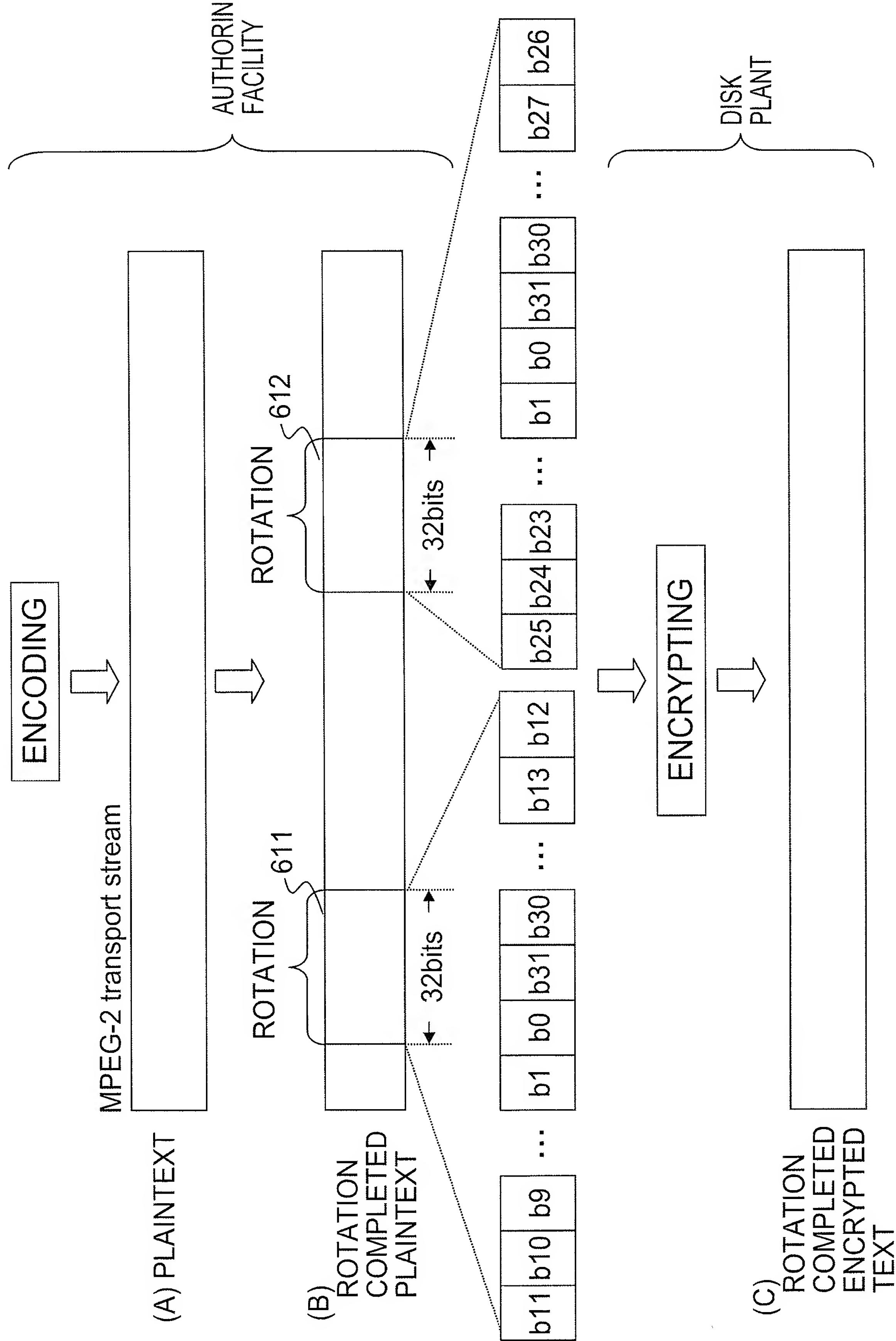


FIG. 28

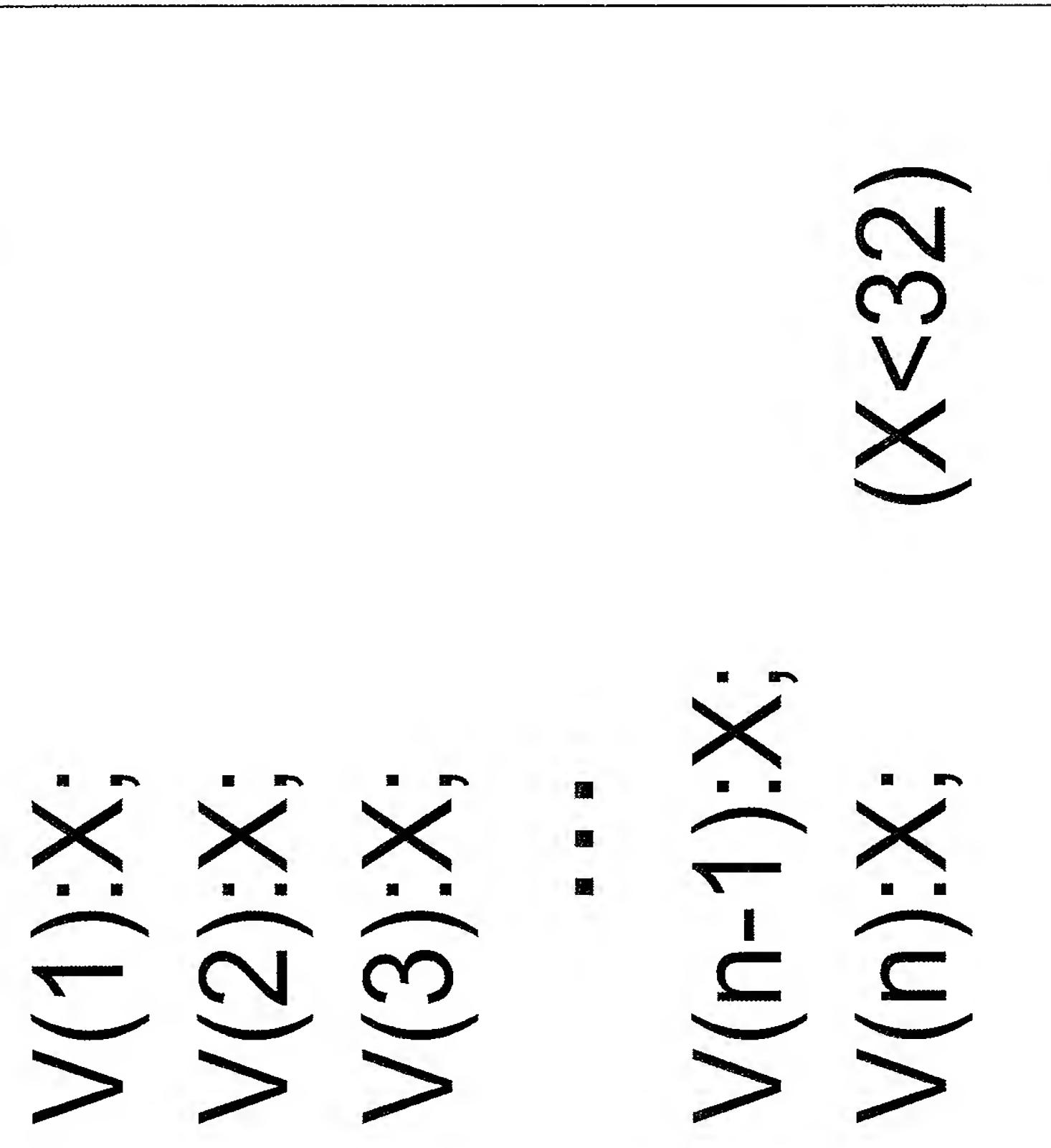


FIG. 29

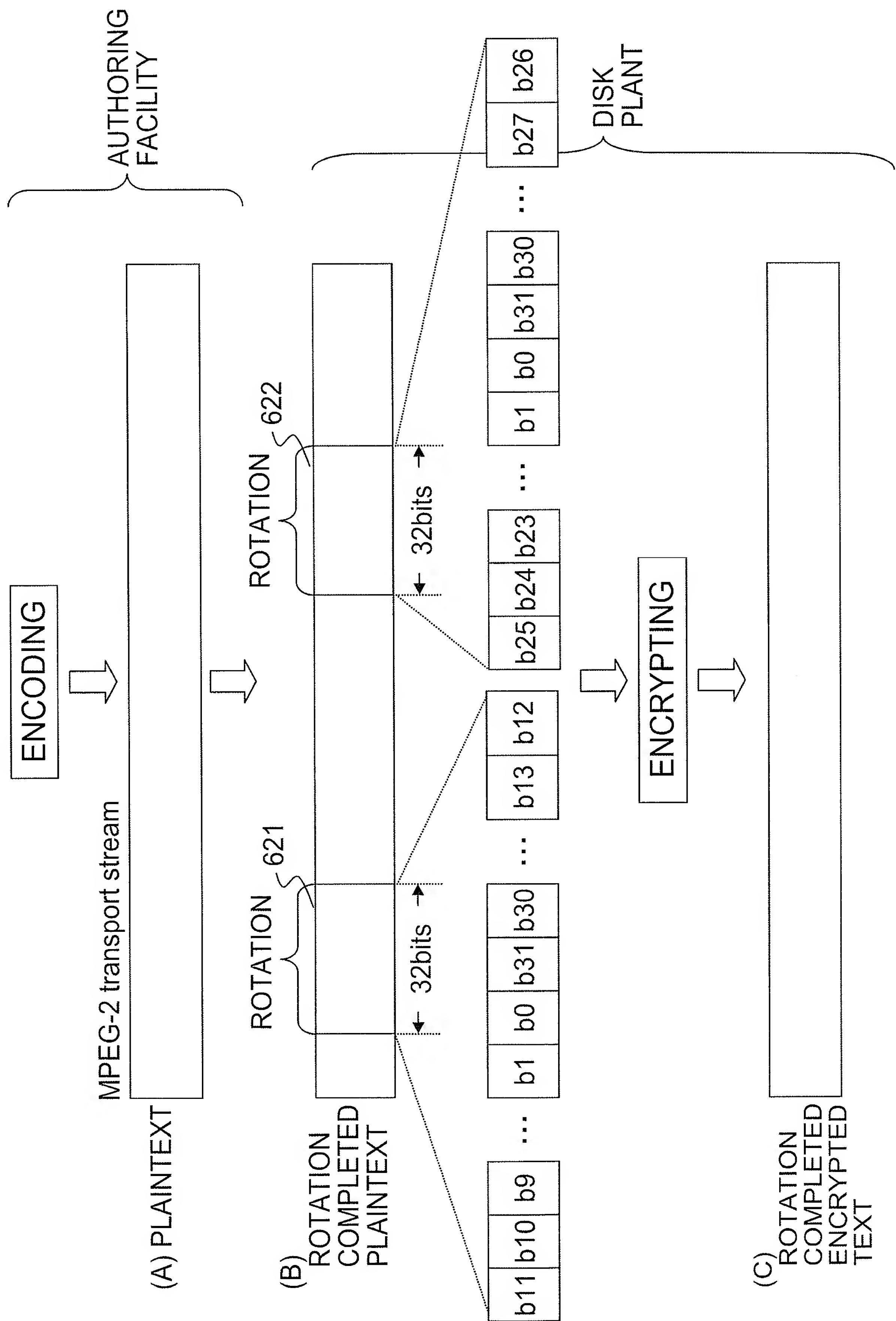


FIG. 30

